

AGENDAS:

PUBLIC HEARING ON AMENDING THE ZONING COMPLIANCE CONTRACT DATED JULY 1ST 1996, FOR THE CASTLE VALLEY BED & BREAKFAST LOCATED AT 424 AMBER LANE (LOT #424), TO CLARIFY: THE TOTAL OVERNIGHT OCCUPANCY, ALLOWABLE UNITS, FURTHER DEVELOPMENT OF THE PRIMARY RESIDENCE, TERMS THAT ALLOW A MANAGER TO ACT AS PRIMARY RESIDENT, REQUIREMENTS UPON SALE, OTHER MINOR AMBIGUITIES IN NEED OF CLARIFICATION.

WEDNESDAY DECEMBER 18TH, 2013 - 6:30 P.M.

CASTLE VALLEY COMMUNITY CENTER

2 CASTLE VALLEY DRIVE

FOLLOWED BY THE

REGULAR TOWN COUNCIL MEETING

PUBLIC HEARING:

TOWN COUNCIL REGULAR MEETING:

CALL TO ORDER

1. Open Public Comment
2. Approval of Minutes
 - * Special Town Council Canvass Meeting November 19th, 2013
 - * Regular Town Council Meeting November 20th, 2013
3. Executive Reports
 - * Road Committee
 - * PLUC
 - * Hazard Mitigation Planning Update
4. Correspondence

NEW BUSINESS

5. Discussion and Possible Action re: Approval of C.U.P. renewals and business license renewals for 2014.
6. Discussion and Possible Action re: Making a donation to Tree Utah.
7. Discussion and Possible Action re: Fees and penalties for the Castle Valley Inn violations.
8. Discussion and Possible Action re: Participating in the National Flood Insurance Program.
9. Discussion and Possible Action re: Adopting Ordinance 2013-1 an Ordinance establishing a Hazard Mitigation Planning Committee.
10. Discussion and Possible Action re: Moving payroll to the 1st of each month.

UNFINISHED BUSINESS

11. Discussion and Possible Action re: Amending the Zoning and Compliance Contract located on lot 424 Amber Lane.
[Tabled]
12. Discussion and Possible Action re: Joining community forces with Utah Army National Guard. [Tabled]
13. Discussion and Possible Action re: Approval of a non-routine C.U.P. for a mobile automotive repair shop for lot 441.
[Tabled]
14. Discussion and Possible Action re: Review annual CIB list. [Tabled]
15. Discussion and Possible Action re: Capitol needs/planning for the future. [Tabled]
16. Payment of Bills
17. Closed Meeting (If necessary)

ADJOURNMENT